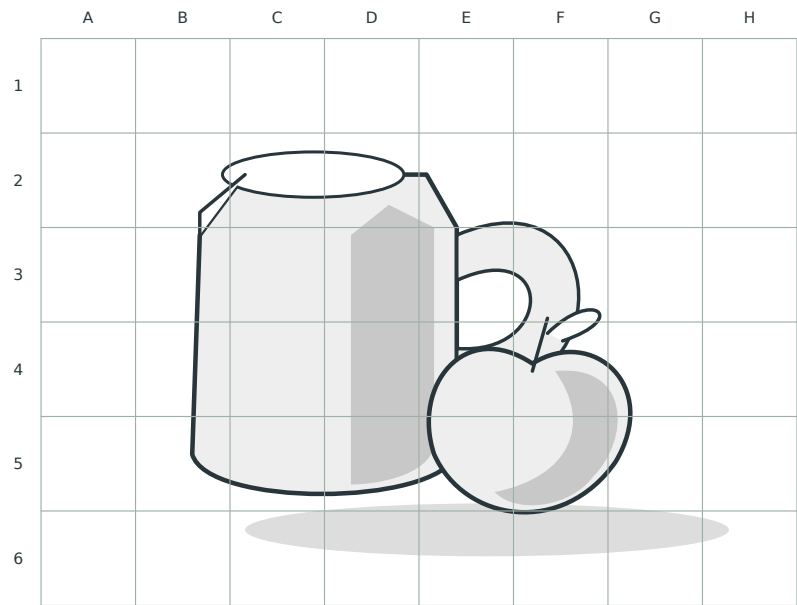


Pitcher and apple: GS01

Original value guide: upper-left light, shadows toward lower right. These gray blocks are illustrative, not a physical light simulation. Compare contours before tone.



Reference above / Reference completion below / enlarge both axes by 1.4

