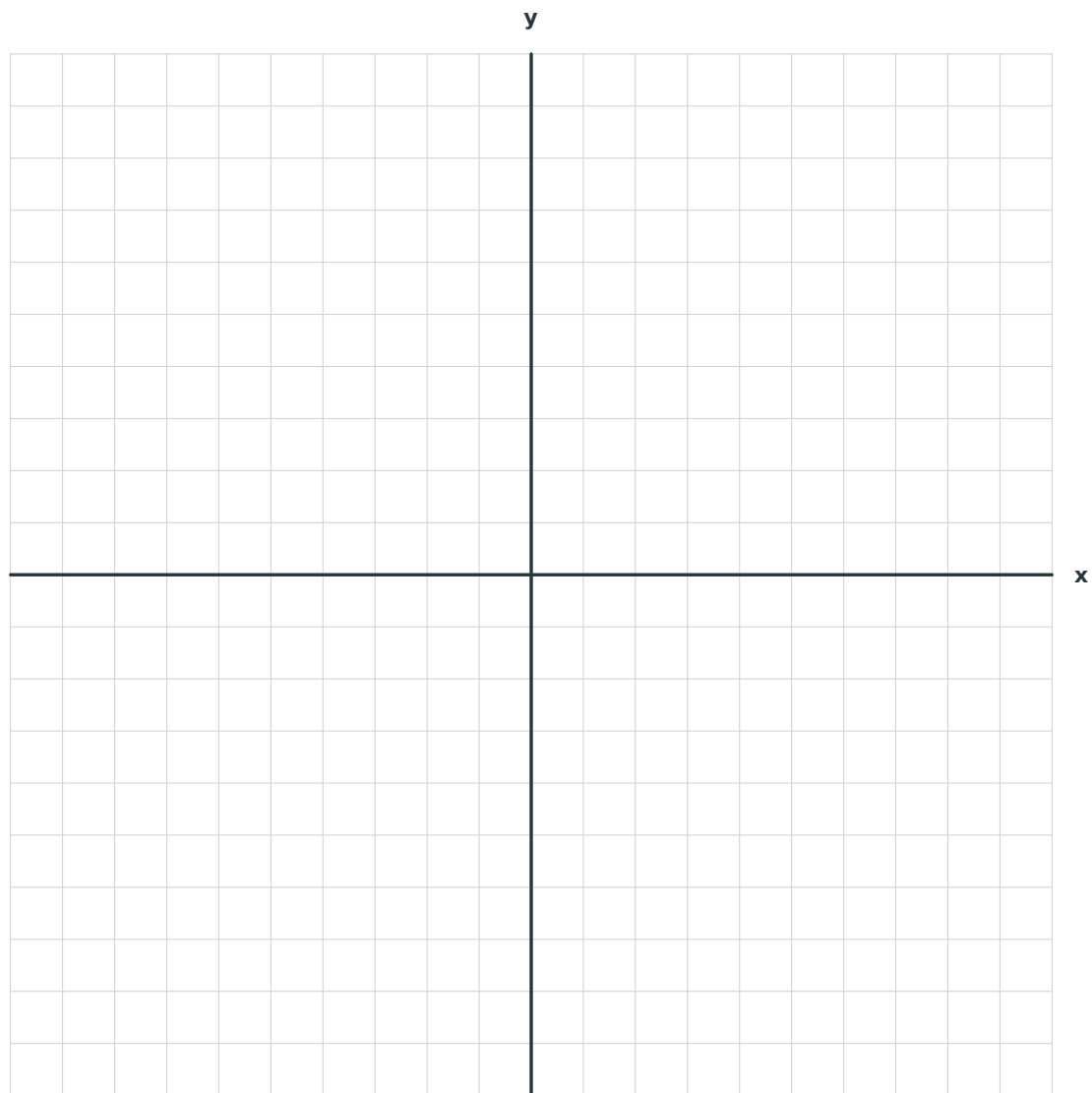


Coordinate plane: 4 quadrants

One grid interval = one coordinate unit. Read x first, then y. Choose your own physical drawing scale separately.



Actual size / 100%