Soccer Player Drawing: Action Pose Construction and Kit Detail

Original tasks 1, 2 / complete keys

Task 1

Draw an armature for a soccer player kicking with the right foot. Use these hypothetical angles: spine 12 degrees forward, left thigh 20 degrees forward, left knee bent 50 degrees, right thigh 25 degrees back, right knee 10 degrees bent, left arm 30 degrees forward, right arm 20 degrees back. Mark all joints and check balance.

Answer: A stick figure with the stated angles, joint marks at shoulder, elbow, hip, and knee, and a vertical line from the head falling near the left (support) foot.

Reason: The kicking leg swings back while the support leg is planted; the spine leans forward to keep balance. Joint marks make the angles checkable.

Check: Use a protractor or eye estimate to compare each limb angle to the given values; draw the vertical balance line and confirm it passes near the support foot.

Task 2

Add kit detail to the kicking armature from Exercise 1 using the convention: jersey as a rounded rectangle following the torso, shorts below the hip line, socks from knee to ankle, cleats as low wedges. Keep joint marks visible until final.

Answer: A drawing with jersey, shorts, socks, and cleats placed according to the convention, with kit lines following the body angles and joint marks still visible.

Reason: Kit detail should support the pose, not obscure it. The convention gives a repeatable way to place each item.

Check: Check that each kit item is present and follows the torso or limb angles; confirm joint marks are not hidden before finalizing.

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Original tasks 3, 4 / complete keys

Task 3

Create an angle guide on a separate sheet with lines at 0, 15, 30, 45, and 60 degrees from vertical. Place a blank armature beside it and adjust one limb to 30 degrees. State the units you used.

Answer: A guide with five labeled lines and an armature with one limb set to 30 degrees, with units stated as degrees.

Reason: The guide provides a visual reference for consistent angles; stating units makes the work checkable.

Check: Measure the angle between the limb and the vertical line with a protractor; confirm it is close to 30 degrees and that units are labeled.

Task 4

Draw a soccer player in a running pose moving left. Choose your own hypothetical angles, label them, and add a simple jersey number using the x-height convention. Check balance and list two valid alternative kit styles.

Answer: A running figure moving left with labeled angles, a legible jersey number following x-height (baseline to midline), a balance check, and two alternative kit styles such as a striped jersey or longer shorts.

Reason: Choosing your own angles builds decision-making; the x-height convention makes handwriting checkable; alternatives show that style is not fixed.

Check: Verify that angles are labeled with units, the balance line falls near the support foot, the number's x-height is consistent from baseline to midline, and the two alternatives are clearly described.

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Source rubric / reflection

- [ ] Pose reads as soccer action with clear direction of motion.
- [ ] Armature shows joint marks and limb angles consistent with the chosen pose.
- [ ] Balance check: vertical line from head falls near the support foot.
- [ ] Kit detail follows a consistent convention and does not hide structural errors.
- [ ] Handwriting, if used, follows the x-height convention (baseline to midline) and is legible.
- [ ] Units and measurements are stated; hypothetical values are labeled as examples.
- [ ] Valid alternative styles are accepted if clear and consistent.

Reflection: What did you check, what did you change, and what will you try next?