Cartoon Reindeer Drawing: Body Shapes, Antlers, and Hooves

Original task 1 / independent drawing and calculation

Task 1

Draw a cartoon reindeer with a body oval 6 cm wide and 4 cm tall, a head oval 3 cm wide, two antler stems with two branches each, and four hooves. Use light lines first.

Keep the original task measurements. Use the full drawing sheet in this PDF for a response needing more room; use the stated paper size when a task specifies larger paper.

Cartoon Reindeer Drawing: Body Shapes, Antlers, and Hooves

Original task 2 / independent drawing and calculation

Task 2

Redraw the same reindeer but change the antler branch count to three branches per side. Keep the body and head sizes the same.

Keep the original task measurements. Use the full drawing sheet in this PDF for a response needing more room; use the stated paper size when a task specifies larger paper.

Cartoon Reindeer Drawing: Body Shapes, Antlers, and Hooves

Original task 3 / independent drawing and calculation

Task 3

Draw a cartoon reindeer in a walking pose. Keep four legs, but make two legs slightly forward and two slightly back. Add four hooves and two antler stems with two branches each.

Keep the original task measurements. Use the full drawing sheet in this PDF for a response needing more room; use the stated paper size when a task specifies larger paper.

Cartoon Reindeer Drawing: Body Shapes, Antlers, and Hooves

Original task 4 / independent drawing and calculation

Task 4

Draw a cartoon reindeer and add a simple scarf shape around the neck. Keep the antlers, hooves, and face clear. Use a body oval 7 cm wide and 4.5 cm tall.

Keep the original task measurements. Use the full drawing sheet in this PDF for a response needing more room; use the stated paper size when a task specifies larger paper.

Full drawing sheet / reusable blank workspace

Reusable full drawing sheet for Tasks 1 to 4. Print another copy when needed. Keep all original task measurements; if a task specifies larger paper, use that paper size.