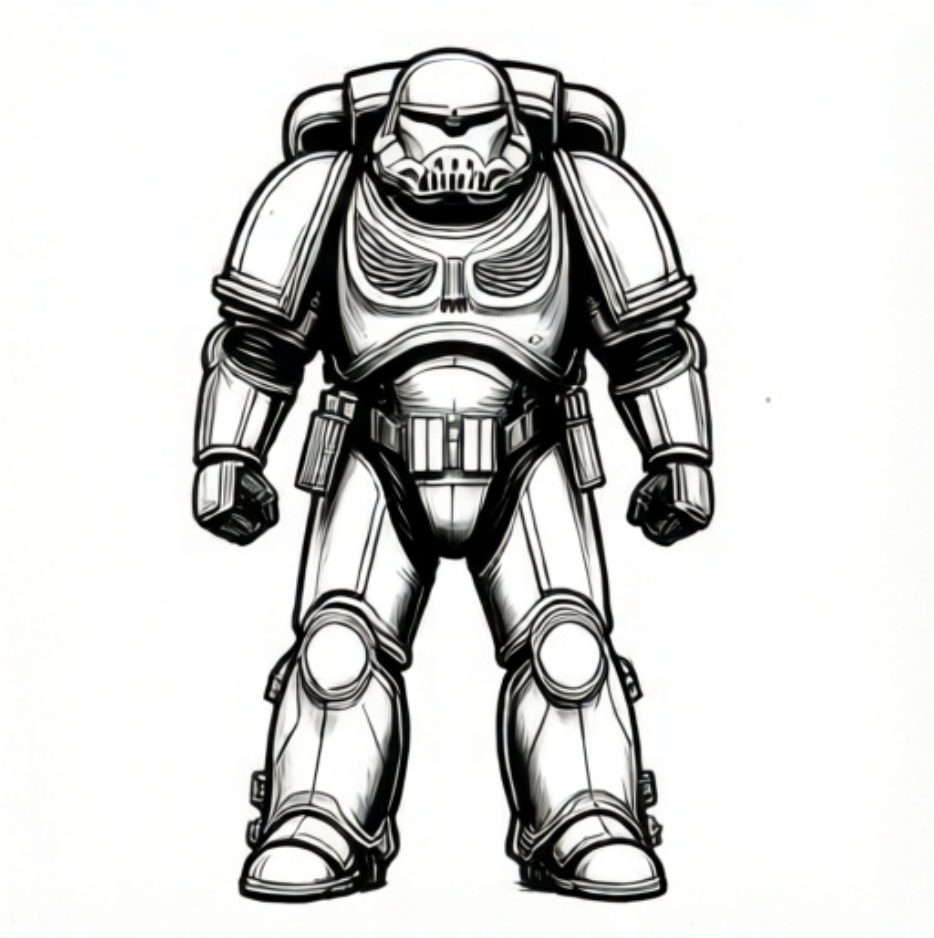
Space Marine Drawing: Armor Proportions and Pose Construction

Topic reference / ordinary illustration



Ordinary topic reference. Hypothetical dimensions in the four tasks are supplied in their own text; this illustration is not their measured answer.

Space Marine Drawing: Armor Proportions and Pose Construction

Worked example / complete source key

Draw a space marine standing in a ready stance, total height 8 HU, with the right foot forward and the left foot back. Use a HU of 3 cm on your paper. Show the helmet, torso, pauldrons, arms, legs, and backpack.

Answer: Mark the baseline and a vertical center line. Measure 24 cm total height and divide into 8 segments of 3 cm. Place the helmet in the top segment, centered, so its midline is at 7.5 HU = 22.5 cm from the baseline. Mark the shoulder line 1 HU below the helmet midline at 6.5 HU = 19.5 cm, and the hip line 2.5 HU below the shoulder line at 4 HU = 12 cm. Block the chest as a wedge from 19.5 cm to 15 cm, then the abdomen to 12 cm. Add pauldrons centered on shoulder points at 19.5 cm, extending 1.5 cm outward. Draw the right leg forward with the knee at about 7.5 cm and the foot at baseline; draw the left leg back with the knee at about 9 cm and the foot at baseline. Add the backpack as a block behind the torso, slightly wider than the chest. Check balance: a vertical line from chest center falls near the right ankle. Refine armor edges and add simple surface lines.