Cartoon Deer Drawing: Antlers, Ears, and Leg Shapes

Ordinary topic reference / separately checked pixels



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Original worked example / unchanged complete key

Prompt: Draw a cartoon deer standing still, facing left, with two antler branches per antler and four legs reaching the baseline. Use a body oval 8 cm wide and 5 cm tall, head circle 3 cm across, ears 4 cm long, and legs 4 cm long. These are hypothetical example measurements.

Answer: Set a horizontal ground line at y=0. Place an 8 cm wide by 5 cm tall body oval above it, with its lower contour about 4 cm above the ground line. Add a 3 cm head circle above the front of the body and connect it with a short neck. Mark a separate head midline and attach two 4 cm leaf-shaped ears near that line. Draw two antlers from the top of the head, with two tapered branches on each. From the lower body contour, draw two forelegs and two hind legs as jointed, tapered animal legs; make each path about 4 cm from body to hoof and finish all four hooves on the ground line. Keep the body midline as a torso guide. Check the body and head measurements, count two branches per antler, and confirm every hoof meets the ground line.