Cartoon Deer Drawing: Antlers, Ears, and Leg Shapes

Original tasks 1, 2 / complete keys

Task 1

Draw a standing cartoon deer with a body oval 10 cm wide and 6 cm tall. Place the head circle 4 cm across above the front of the body. Draw a separate ground line below the oval, leaving room for four legs. Add two antlers with two branches each and ears 5 cm long attached near the head midline. Use hypothetical measurements.

Answer: A right-facing deer with the specified body and head shapes, antlers, ears, and four legs extending from the lower body contour to hooves on the separate ground line.

Reason: The head midline guides equal ear height; the separate ground line gives the hooves a distinct contact target below the body.

Check: Measure the oval, head, and ears. Confirm all four legs connect to the body underside and each hoof touches the ground line.

Task 2

Draw a cartoon deer in a walking pose with an 8 cm by 5 cm body oval. Shift one front leg attachment 2 cm forward and one back-leg attachment 2 cm backward from the standing placement. Use a shared ground line below the body; adjust the knee angles and hoof positions so all four hooves can still reach it.

Answer: A walking deer with the stated body oval, one front attachment shifted forward, one rear attachment shifted backward, and four angled legs ending at the shared ground line. Leg angles and hoof positions change to preserve ground contact.

Reason: Moving an attachment changes the horizontal reach needed from that leg. A shared ground line remains possible when the leg angle and segment lengths can span the distance; the drawing should show that reach rather than declare it impossible.

Check: Measure the two 2 cm attachment shifts. Trace each jointed leg from body to hoof and confirm each hoof touches the ground line without a broken contour.

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Original tasks 3, 4 / complete keys

Task 3

Draw a cartoon deer with three antler branches per antler. Keep the head circle 3 cm across and ears 4 cm long attached near the head midline. Use a body oval 9 cm wide and 5 cm tall. Draw four legs 4 cm long reaching the ground line. Use hypothetical measurements.

Answer: A cartoon deer with three tapered branches on each antler, ears near the head midline, and four equal-length legs at the ground line.

Reason: Adding one branch per antler increases detail while keeping the attachment at the top of the head. The midline and ground line checks remain the same.

Check: Count three branches per antler. Confirm both ears attach near the head midline and all legs reach the ground line.

Task 4

Draw a cartoon deer with one ear folded down. Keep the other ear near the head midline. Use a body oval 8 cm wide and 5 cm tall, head circle 3 cm across, antlers with two branches each, and four legs 4 cm long. Use hypothetical measurements.

Answer: A cartoon deer with one ear upright near the head midline and one ear folded down, antlers above the ears, and four legs at the ground line.

Reason: A folded ear is a valid alternative ear shape. The head midline still guides the upright ear, and the folded ear attaches at the same side of the head.

Check: Confirm the upright ear attaches near the head midline, the folded ear attaches at the same height, antlers are above both ears, and all legs reach the ground line.

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Source rubric / reflection

- [ ] Deer is recognizable as a cartoon deer with antlers, ears, and four legs.
- [ ] Antlers attach at the top of the head and do not cover the ears.
- [ ] Ears attach near the head midline at similar heights; antlers attach at the top of the head.
- [ ] Four legs reach the ground line and have consistent length.
- [ ] Construction lines are erased and final outline is clear.
- [ ] Valid alternatives in ear shape, antler branch count, and leg bend are accepted if placement and clarity are maintained.

Reflection: What did you check, what did you change, and what will you try next?