Drawing a Deer Step by Step: Body, Legs, and Branching Antlers

Ordinary topic reference / separately checked pixels



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Original worked example / unchanged complete key

Prompt: On a 20 cm tall sheet, set one unit to 4 cm (the baseline-to-midline distance). Draw a deer with a body ellipse 1 x-height unit tall (4 cm), four leg tubes reaching the ground line, a head wedge smaller than the torso height, and antlers with a stated branch count of three tines per antler.

Answer: Set one unit = 4 cm as the baseline-to-midline distance, and set x-height = 1 unit, so the torso height is 1 × 4 cm = 4 cm. Mark a baseline and a midline 4 cm apart to establish the unit. Draw the torso ellipse 4 cm tall and about 7 cm long. Add four leg tubes about 5 cm long, tapering to hooves on the ground line. Add a neck tube and a head wedge about 2.5 cm tall. Draw main beams and add three tines per antler, counting each. Erase guides and check connections. The result is a coherent deer with a stated branch count.