Draw a Gaming Setup: Desk, Monitor, Chair in One Scene

Ordinary topic reference / separately checked pixels



Draw a Gaming Setup: Desk, Monitor, Chair in One Scene

Original worked example / unchanged complete key

Prompt: Draw a gaming setup with a desk 60 units wide and 30 units tall, a monitor 24 units wide and 14 units tall centered on the desk, and a chair with seat height 18 units and backrest height 22 units placed in front. Use a floor baseline and a center line.

Answer: A clear sketch shows a parallelogram desk top with two front legs reaching the floor, a centered monitor rectangle with a stand base on the desk, and a chair in front with its seat below the desk top and its backrest not covering the screen. All construction lines are light and erased where they cross the final outlines.