Pencil Nose Rendering: Hatching, Blending, and Nostril Form

Original tasks 1, 2 / independent work

Task 1

On a blank nose outline, hatch only the bridge with vertical strokes and the right side plane with diagonal strokes. Leave the left side plane clear. State your light direction.

Task 2

Take the hatched nose from the previous exercise and blend only the right side plane and the underside of the tip. Keep the bridge hatch visible. Describe how you checked that blending did not spread to the lit side.

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Original tasks 3, 4 / independent work

Task 3

Draw two nostril shapes on a nose outline. Make the inner edge darker than the rim. Then compare the nostril darkness with the side-plane shadow and state which is darker.

Task 4

Complete a full nose rendering using the three-direction hatch, selective blending, and refined nostrils. Then list one area where you added a second hatch layer instead of blending more, and explain why.