Realistic Halloween Scene Drawing: Shading and Depth Cues

Original tasks 1, 2 / independent work

Task 1

On a blank page, draw a horizon line and three overlapping zones. Place one large foreground shape, one medium middle-ground shape, and one small background shape. Mark a light direction arrow upper right. Shade each shape with mid-tone on the side away from the light and add a cast shadow opposite the light.

Task 2

Draw a foreground pumpkin about 8 cm wide (hypothetical example) with a stem. Use upper-left light. Shade the pumpkin with light on the upper left, mid-tone on the lower right, and a dark cast shadow on the ground to the lower right. Add three curved ridge lines that follow the pumpkin's form.

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Original tasks 3, 4 / independent work

Task 3

Compose a scene with a middle-ground bare tree and a background fence. The tree trunk should be about 5 cm wide and the fence posts about 2 cm wide (hypothetical examples). Use upper-left light. Shade the tree's right side mid-tone and keep fence shading light mid-tone. Add a cast shadow from the tree to the lower right.

Task 4

Draw a complete Halloween scene with foreground, middle ground, and background. Include at least one object in each zone. Mark a single light direction. Use three tonal values and add cast shadows. Then squint and adjust contrast so the foreground stands out and the background recedes.