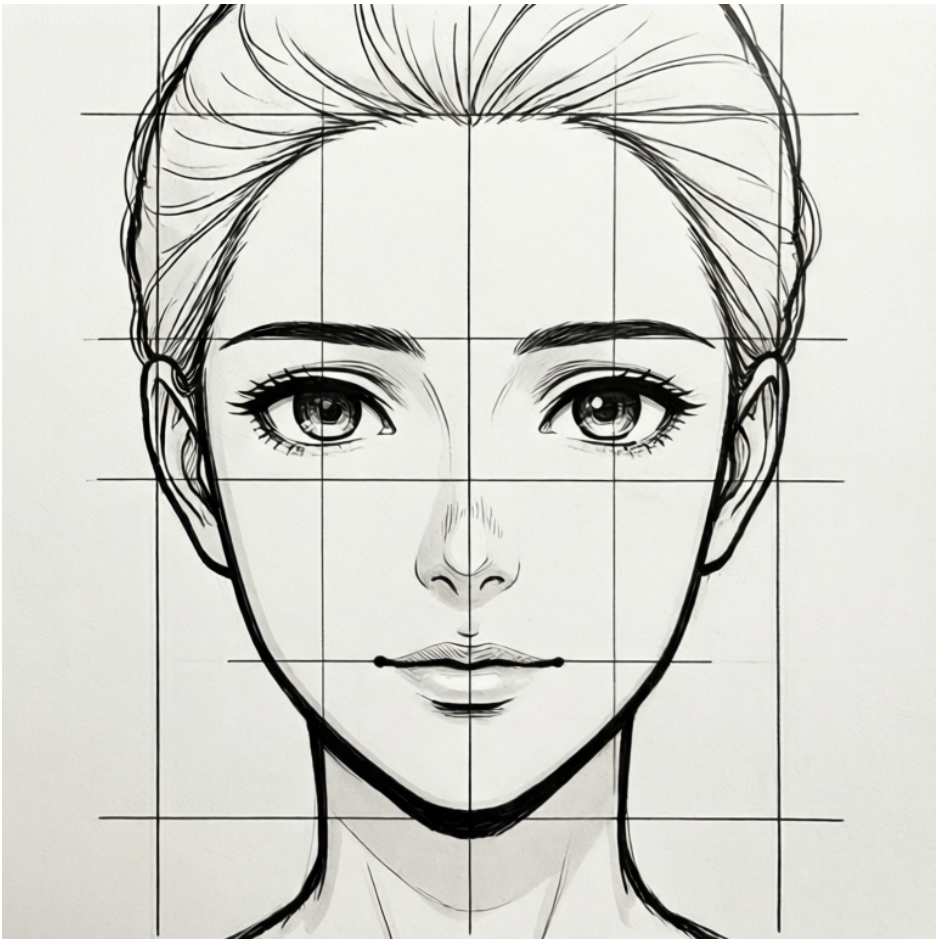
Anime Face Mapping Grid: Place Eyes, Nose, and Mouth with Alignment Lines

Topic reference / ordinary illustration



Ordinary topic reference. Hypothetical dimensions in the four tasks are supplied in their own text; this illustration is not their measured answer.

Anime Face Mapping Grid: Place Eyes, Nose, and Mouth with Alignment Lines

Worked example / complete source key

On a grid with rows H0 to H8 and columns V0 to V8, the head top touches H0, the chin touches H8, and the midline is V4. Place the left eye center, right eye center, nose anchor, and mouth anchor using the convention: eyes on H4 at two squares from V4, nose at V4 on H6, mouth at V4 on H7. State the coordinates and the square counts.

Answer: Left eye center: V2 on H4. Right eye center: V6 on H4. Nose anchor: V4 on H6. Mouth anchor: V4 on H7. Eye separation: four squares. Each eye center is two squares from V4. Eye-to-nose vertical gap: two squares. Nose-to-mouth vertical gap: one square. Symmetry check: two squares left and two squares right of V4, so the eye centers match.