Cartoon Pose Exaggeration: Squash, Stretch, and Twist Practice

Ordinary topic reference / separately checked pixels



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Original worked example / unchanged complete key

Prompt: A neutral figure has a torso oval 3 units tall and 2 units wide, with figure height 4 units. Draw a squashed landing pose using a one-third change.

Answer: Reduce the torso height by about 1 unit (one-third of 3), making it about 2 units tall, and widen the torso by about 0.67 units (one-third of 2), making it about 2.67 units wide. Lower the head by about 1 unit so the new figure height is about 3 units (down from 4). Bend the limbs outward and keep the feet on the baseline. The silhouette should look shorter and wider than the neutral figure, with a torso that is clearly shorter and wider.

Reason: The change is applied to the torso's height and width using a consistent one-third ratio: height decreases by about 1 unit and width increases by about 0.67 units, so the torso is genuinely squashed. The head is lowered to match the shorter torso, and the feet stay on the baseline, so the pose reads as a squash.

Check: Measure the new figure height and torso dimensions against the neutral values. Confirm the head is lower, the torso is shorter and wider, and the silhouette reads without details.