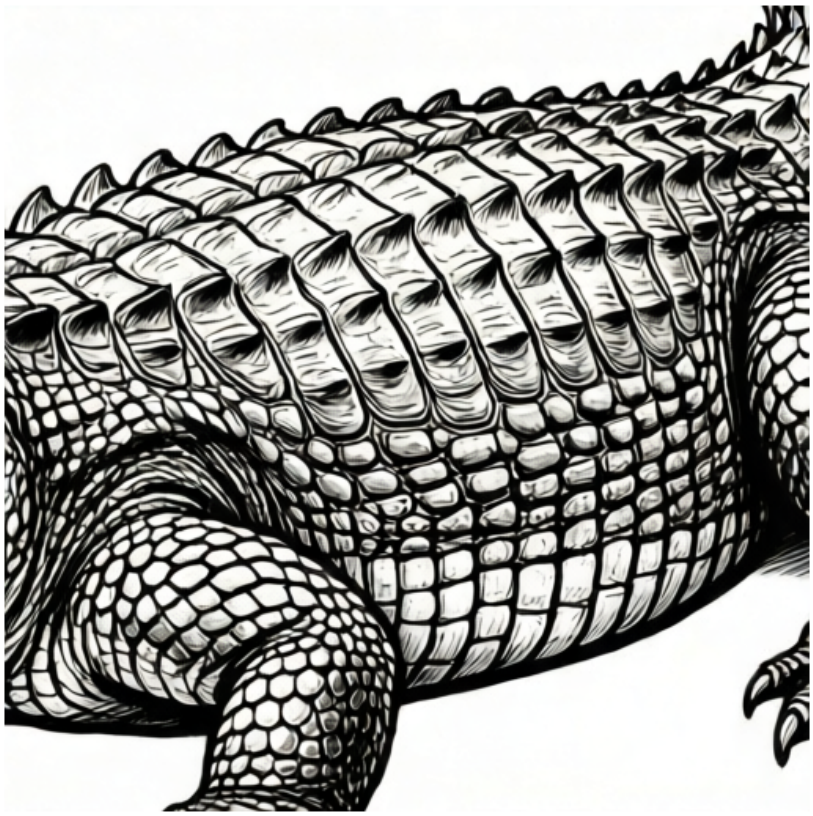
Ink Reptile Scales: Texture Drawing Guide

Ordinary topic reference / separately checked pixels



Ink Reptile Scales: Texture Drawing Guide

Original worked example / unchanged complete key

Prompt: Draw a three-row ink scale patch on a 40 mm by 30 mm panel. Use row height 6 mm, scale width 8 mm, stagger 4 mm. Leave a thin uninked rim at each lower edge and darken row gaps once.

Answer: Three baselines at 6 mm intervals. Top row: four full scales of 8 mm width centered with 4 mm margins at each end (4×8 + 2×4 = 40 mm). Second row staggered 4 mm: three full scales (3×8 = 24 mm) plus two half-scales of 4 mm at the edges (2×4 = 8 mm), giving 32 mm of scale coverage; with 4 mm margins at each end the row spans 4 mm to 36 mm (24 + 8 + 8 = 40 mm). Third row aligned with the first. Each scale outlined, lower third shaded with parallel strokes, bottom rim left white, row gaps darkened once. Squint test shows three values and no vertical gap running through two rows.