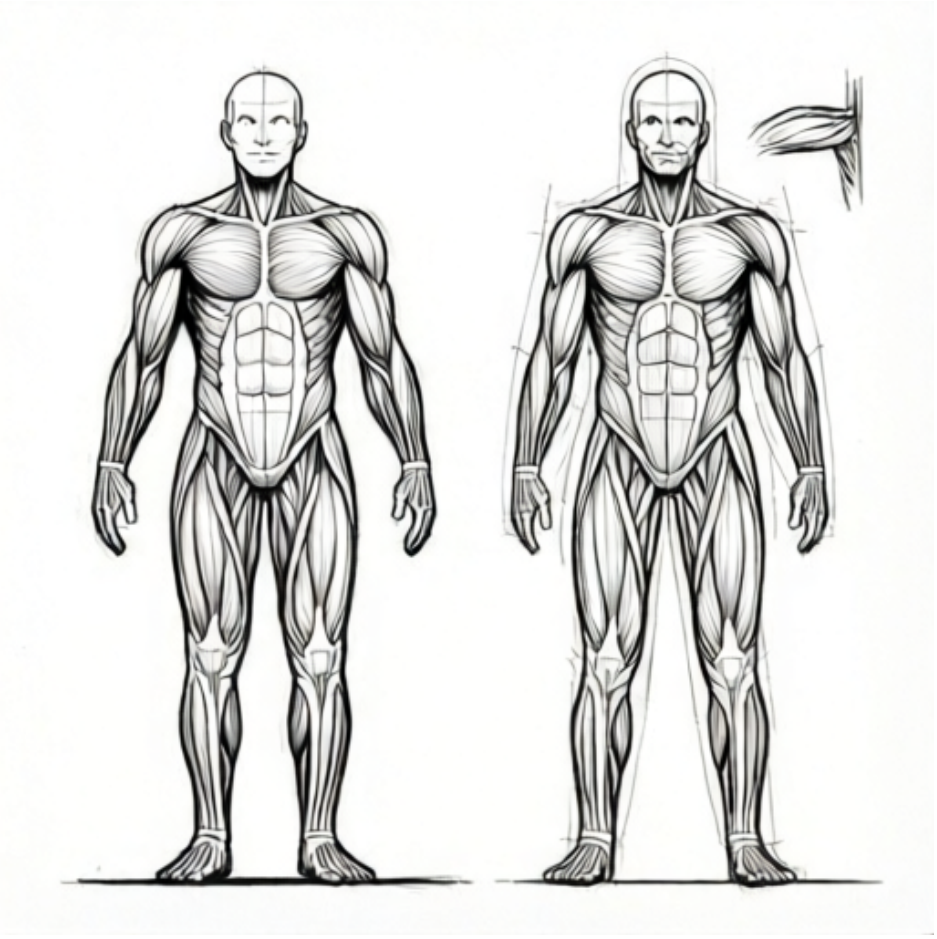
Original Character Design Practice: Silhouette, Gesture, and Expression Prompts

Ordinary topic reference / separately checked pixels



Original Character Design Practice: Silhouette, Gesture, and Expression Prompts

Original worked example / unchanged complete key

Prompt: Design an original character named Mara. Draw a silhouette, a gesture, and an expression for a moment when she is reaching for a high shelf.

Answer: Silhouette: a tall figure with a narrow waist, a wide triangular skirt, and one arm extended upward. The extended arm creates a clear diagonal in the outline. Gesture: line of action curves from the head up through the reaching arm; the supporting foot is under the hip, and the opposite heel lifts. Expression: eyebrows raised at the inner corners, eyes widened, mouth slightly open. Anchor features: triangular skirt, short bob haircut, and a round shoulder bag. Check: the silhouette reads as reaching because of the diagonal arm; the gesture shows weight on one foot; the expression shows effort and focus; all three anchors appear.