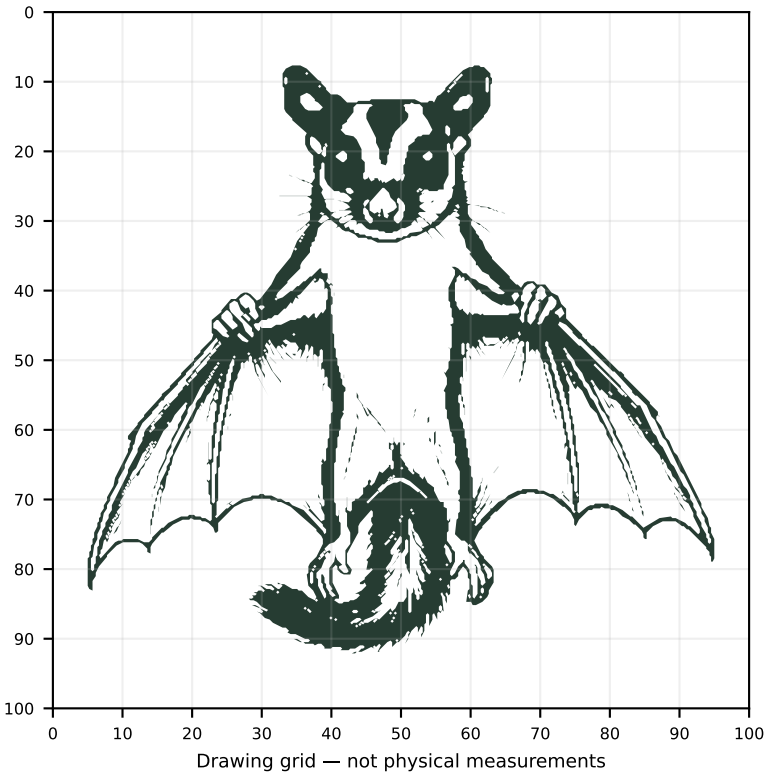
How to Draw Flying Squirrel — Free Practice Sheets

ANSWER / CASE 1

flying squirrel: Trace the reference outline, then practise the contour independently. Compare with the separate full reference sheet.

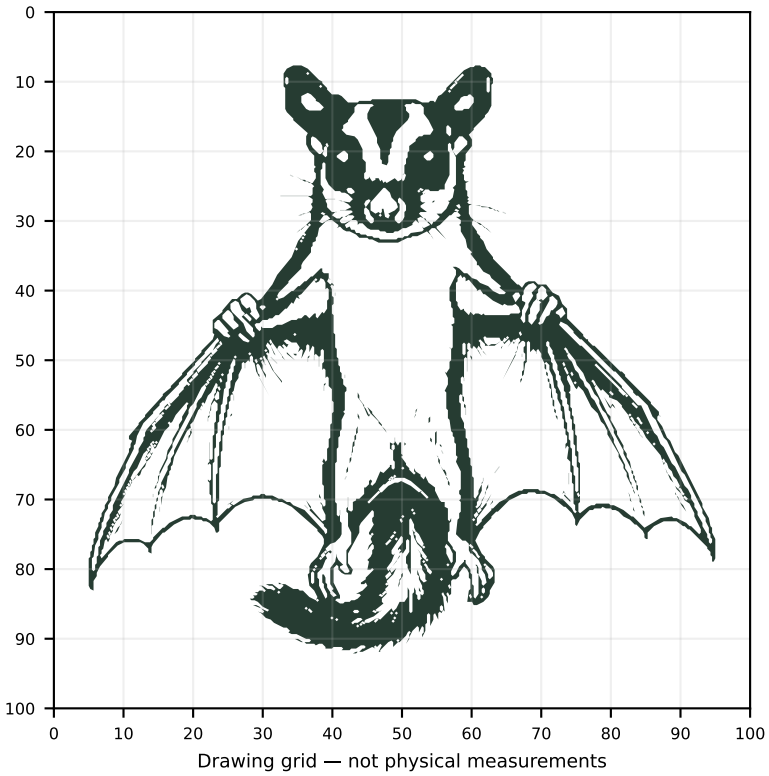


ANSWER: Example solution: preserve gliding membrane stretched between the limbs, large dark eyes, flat bushy tail curling downward. Other drawings can be correct; assess the visible features and proportions rather than pixel-perfect matching.
1. Draw the head as a rounded oval with two pointed ears and large dark eyes.
2. Sketch the torso and four limbs, then connect the wrists to the ankles with curved lines to form the gliding membrane.
3. Add the flat bushy tail curving down from the rear.
4. Outline the membrane edges and add fur strokes along the body and tail.

How to Draw Flying Squirrel — Free Practice Sheets

ANSWER / CASE 2

flying squirrel: Copy the reference onto the blank grid, using matching grid intersections. Compare with the separate full reference sheet.

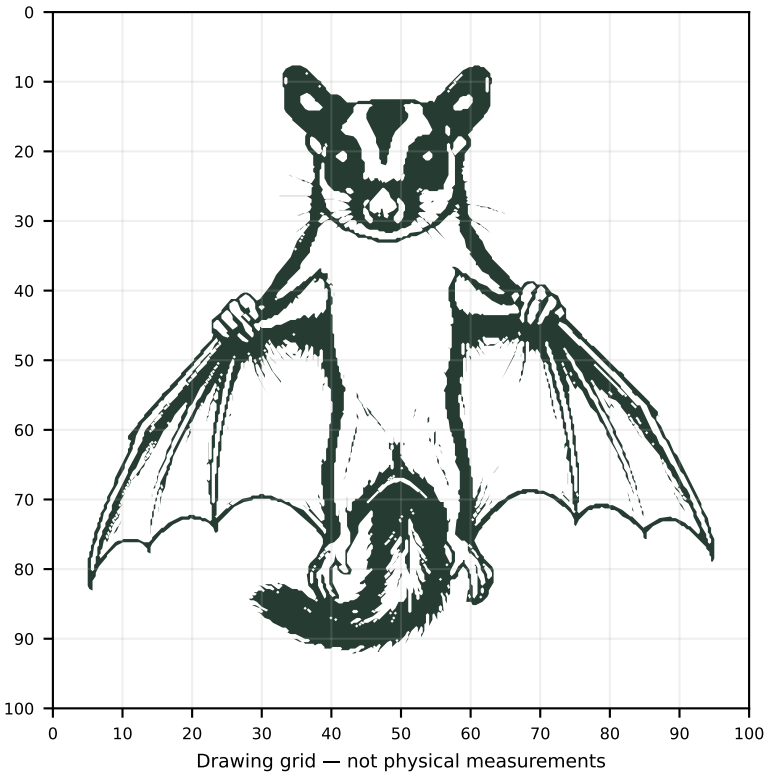


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ANSWER / CASE 3

flying squirrel: Use the bounding frame and center guide to place the silhouette, then add the identifying details. Compare with the separate full reference sheet.

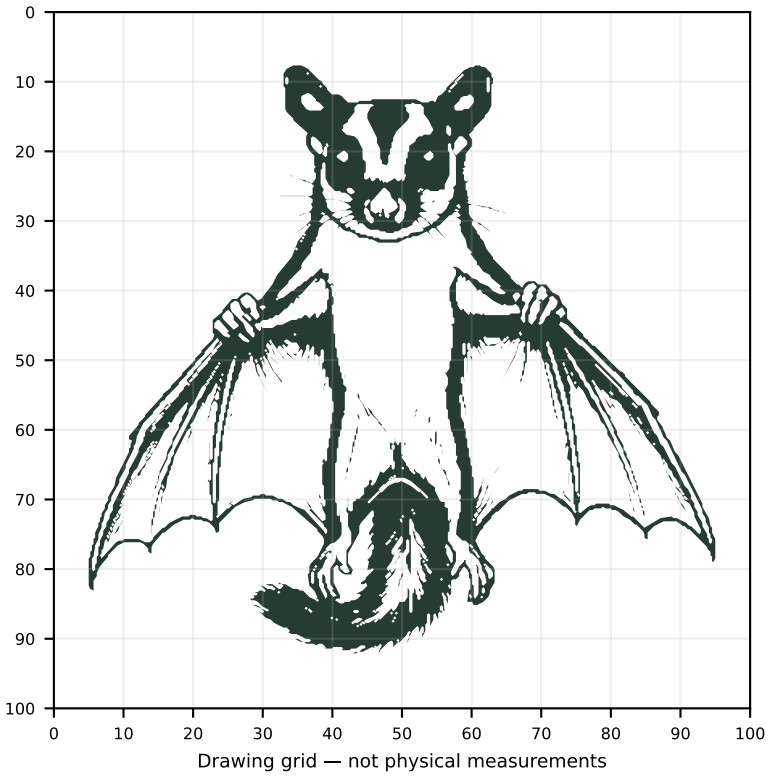


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ANSWER / CASE 4

flying squirrel: Complete the blank right-hand portion using the full reference. Compare with the separate full reference sheet.



ANSWER: Example solution: preserve gliding membrane stretched between the limbs, large dark eyes, flat bushy tail curling downward. Other drawings can be correct; assess the visible features and proportions rather than pixel-perfect matching.
1. Draw the head as a rounded oval with two pointed ears and large dark eyes.
2. Sketch the torso and four limbs, then connect the wrists to the ankles with curved lines to form the gliding membrane.
3. Add the flat bushy tail curving down from the rear.
4. Outline the membrane edges and add fur strokes along the body and tail.