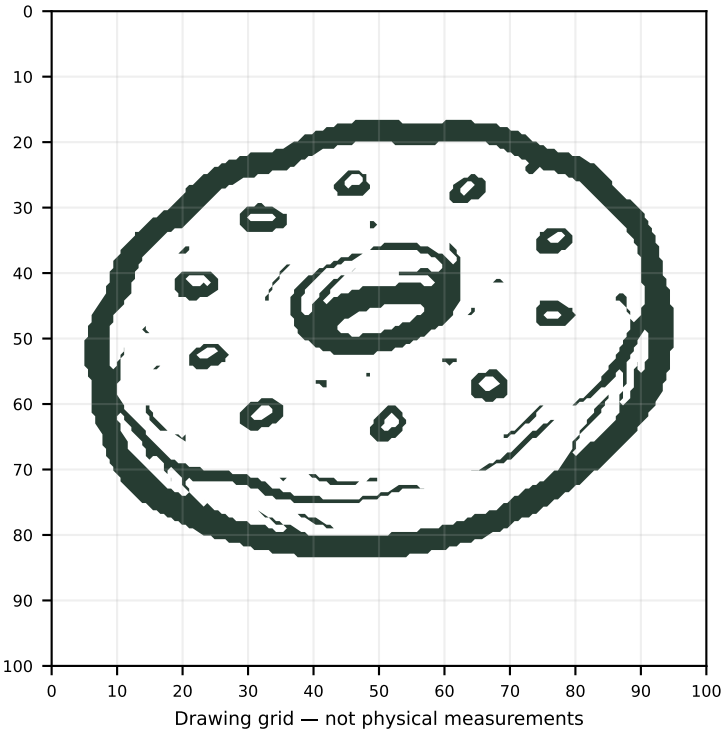
How to Draw Biscuit — Free Practice Sheets

ANSWER / CASE 1

biscuit: Trace the reference outline, then practise the contour independently. Compare with the separate full reference sheet.

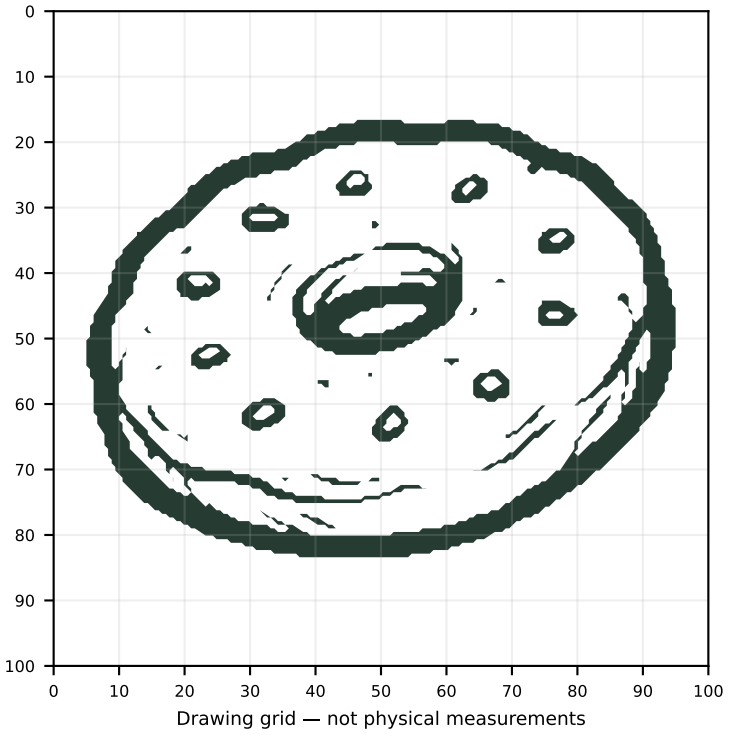


ANSWER: Example solution: preserve round flattened disc form with a central hole, cracked/ridged top surface with small dot indentations, layered, textured outer edge with a distinct lower rim. Other drawings can be correct; assess the visible features and proportions rather than pixel-perfect matching.
1. Draw a large flattened oval for the biscuit body and a smaller oval in the center for the hole.
2. Outline the outer edge with a slightly wavy, layered rim to suggest thickness and a baked edge.
3. Add small oval/dot indentations across the top surface.
4. Draw short curved crack lines on the top and side to indicate a cracked, textured surface.

How to Draw Biscuit — Free Practice Sheets

ANSWER / CASE 2

biscuit: Copy the reference onto the blank grid, using matching grid intersections. Compare with the separate full reference sheet.

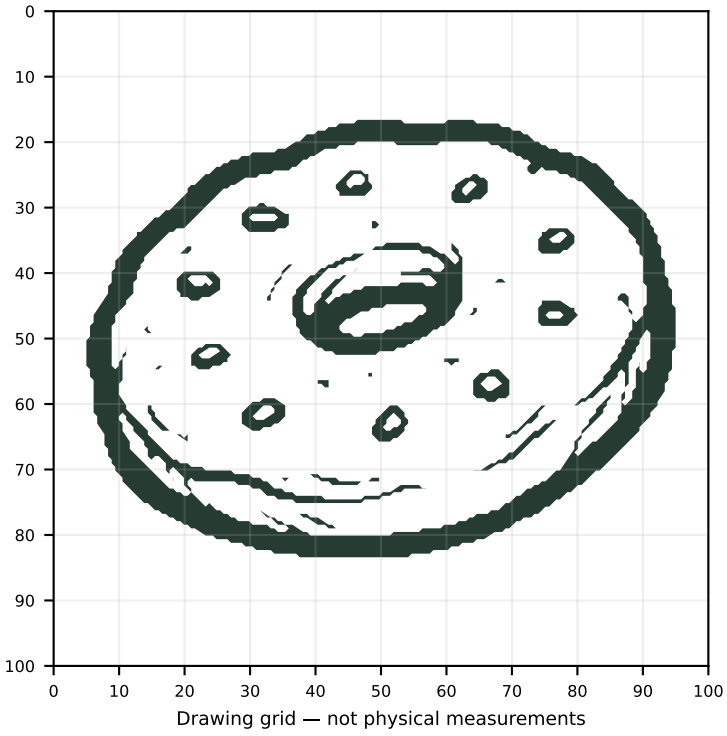


ANSWER: Example solution: preserve round flattened disc form with a central hole, cracked/ridged top surface with small dot indentations, layered, textured outer edge with a distinct lower rim. Other drawings can be correct; assess the visible features and proportions rather than pixel-perfect matching.
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How to Draw Biscuit — Free Practice Sheets

ANSWER / CASE 3

biscuit: Use the bounding frame and center guide to place the silhouette, then add the identifying details. Compare with the separate full reference sheet.

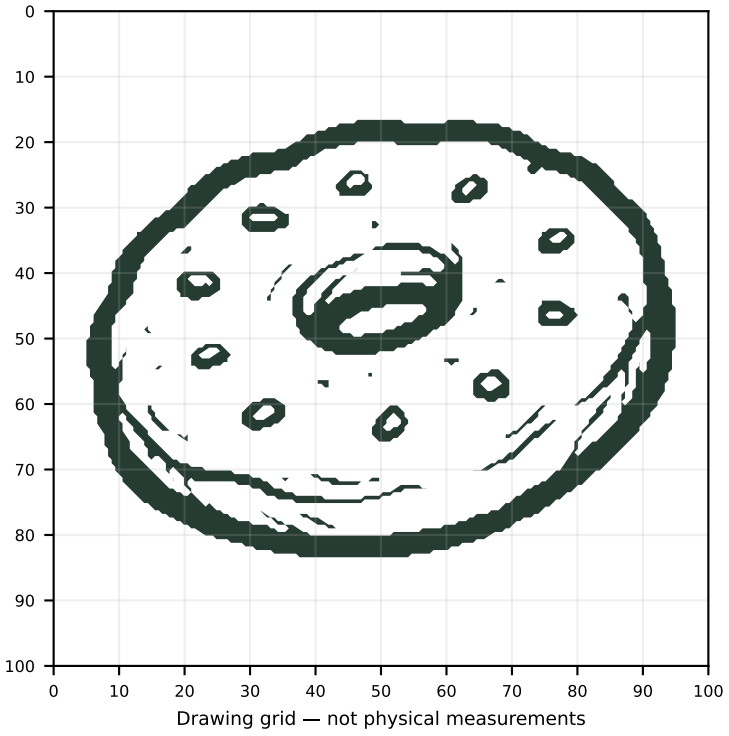


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How to Draw Biscuit — Free Practice Sheets

ANSWER / CASE 4

biscuit: Complete the blank right-hand portion using the full reference. Compare with the separate full reference sheet.



ANSWER: Example solution: preserve round flattened disc form with a central hole, cracked/ridged top surface with small dot indentations, layered, textured outer edge with a distinct lower rim. Other drawings can be correct; assess the visible features and proportions rather than pixel-perfect matching.
1. Draw a large flattened oval for the biscuit body and a smaller oval in the center for the hole.
2. Outline the outer edge with a slightly wavy, layered rim to suggest thickness and a baked edge.
3. Add small oval/dot indentations across the top surface.
4. Draw short curved crack lines on the top and side to indicate a cracked, textured surface.