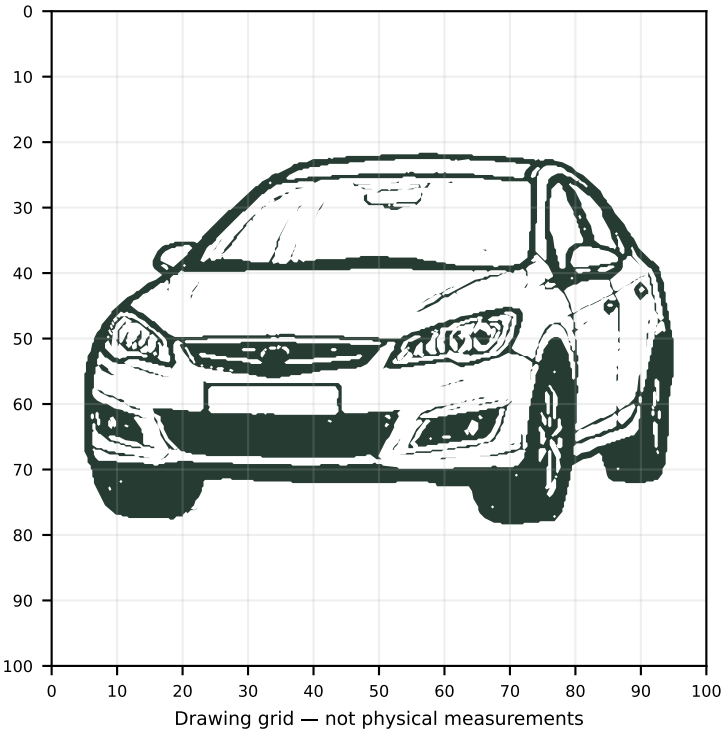
How to Draw Car — Free Practice Sheets

ANSWER / CASE 1

car: Trace the reference outline, then practise the contour independently. Compare with the separate full reference sheet.

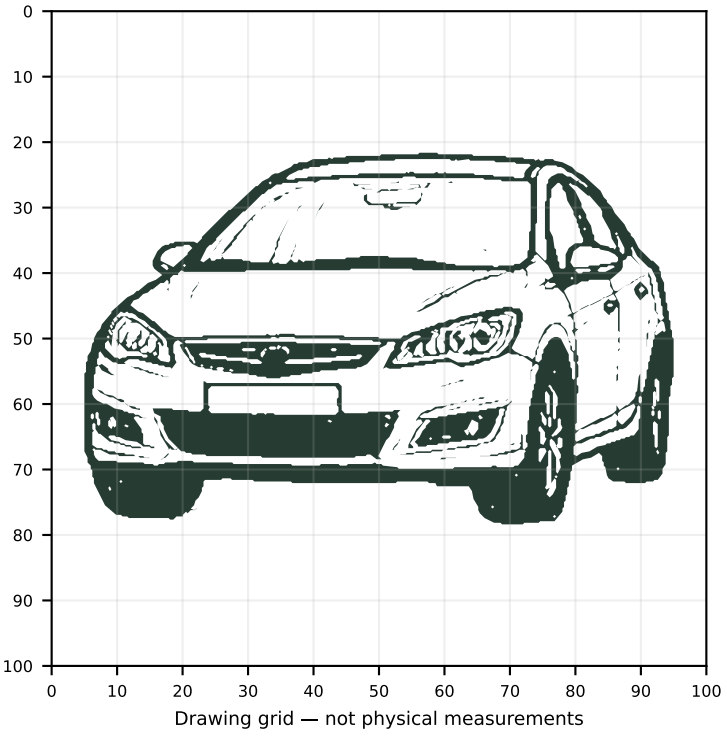


ANSWER: Example solution: preserve three-quarter car body with a broad front face, sloping hood and windshield, two visible wheels along the near side, with the rear wheel smaller in perspective, paired headlights, a central grille, side mirrors and side-window outlines. Other drawings can be correct; assess the visible features and proportions rather than pixel-perfect matching.
1. Block in the broad front face and the side plane that recedes toward the rear; do not make this three-quarter view mirror-symmetrical.
2. Place the two visible wheels along the near side, making the farther rear wheel smaller.
3. Add the sloping hood, windshield and receding side-window shapes.
4. Place headlights and a grille on the front face, then add mirrors and side-door contours.

How to Draw Car — Free Practice Sheets

ANSWER / CASE 2

car: Copy the reference onto the blank grid, using matching grid intersections. Compare with the separate full reference sheet.



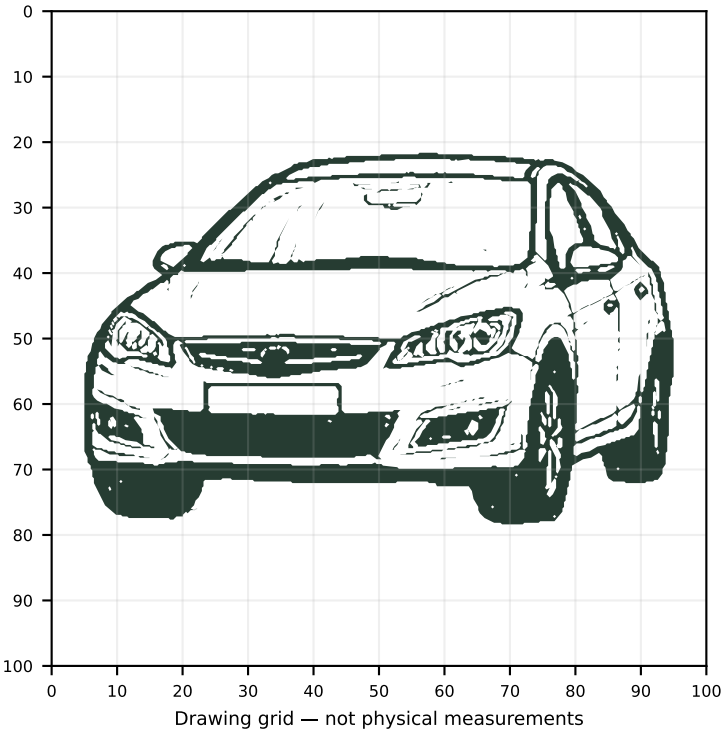
Drawing grid — not physical measurements

ANSWER: Example solution: preserve three-quarter car body with a broad front face, sloping hood and windshield, two visible wheels along the near side, with the rear wheel smaller in perspective, paired headlights, a central grille, side mirrors and side-window outlines. Other drawings can be correct; assess the visible features and proportions rather than pixel-perfect matching.
1. Block in the broad front face and the side plane that recedes toward the rear; do not make this three-quarter view mirror-symmetrical.
2. Place the two visible wheels along the near side, making the farther rear wheel smaller.
3. Add the sloping hood, windshield and receding side-window shapes.
4. Place headlights and a grille on the front face, then add mirrors and side-door contours.

How to Draw Car — Free Practice Sheets

ANSWER / CASE 3

car: Use the bounding frame and center guide to place the silhouette, then add the identifying details. Compare with the separate full reference sheet.



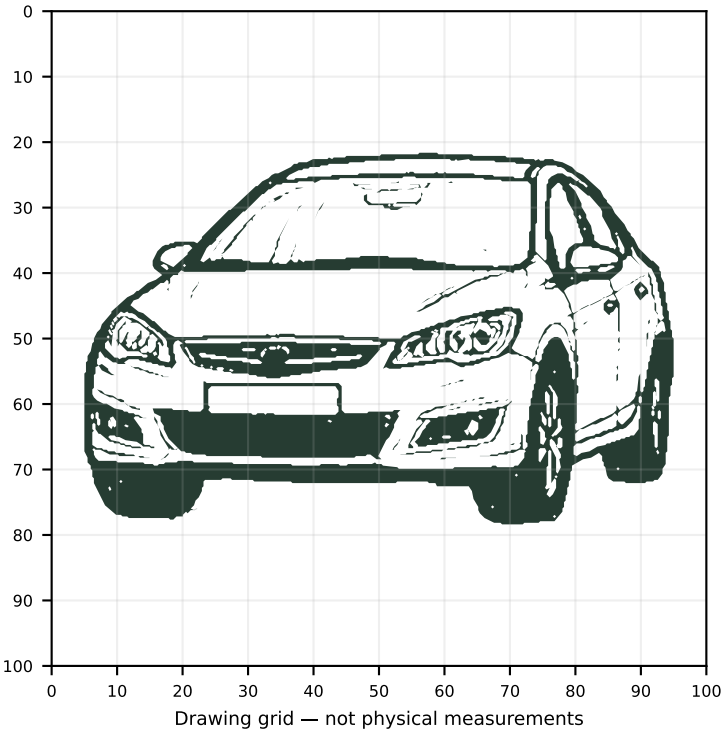
Drawing grid — not physical measurements

ANSWER: Example solution: preserve three-quarter car body with a broad front face, sloping hood and windshield, two visible wheels along the near side, with the rear wheel smaller in perspective, paired headlights, a central grille, side mirrors and side-window outlines. Other drawings can be correct; assess the visible features and proportions rather than pixel-perfect matching.
1. Block in the broad front face and the side plane that recedes toward the rear; do not make this three-quarter view mirror-symmetrical.
2. Place the two visible wheels along the near side, making the farther rear wheel smaller.
3. Add the sloping hood, windshield and receding side-window shapes.
4. Place headlights and a grille on the front face, then add mirrors and side-door contours.

How to Draw Car — Free Practice Sheets

ANSWER / CASE 4

car: Complete the blank right-hand portion using the full reference. Compare with the separate full reference sheet.



ANSWER: Example solution: preserve three-quarter car body with a broad front face, sloping hood and windshield, two visible wheels along the near side, with the rear wheel smaller in perspective, paired headlights, a central grille, side mirrors and side-window outlines. Other drawings can be correct; assess the visible features and proportions rather than pixel-perfect matching.
1. Block in the broad front face and the side plane that recedes toward the rear; do not make this three-quarter view mirror-symmetrical.
2. Place the two visible wheels along the near side, making the farther rear wheel smaller.
3. Add the sloping hood, windshield and receding side-window shapes.
4. Place headlights and a grille on the front face, then add mirrors and side-door contours.